**General Considerations**

For Lists, Variables, imported or created Sprites and Sounds, make sure they are actually used in the project. If a Sprite does not show on the Stage or there are no Scripts that use the Lists, Variables or Sounds, it does not count towards points.

**Creativity**

Use of Sound:

Modified Imported Sprites: or Created Sprites:
Technical Merit

Broadcast and Receive:

Loop:

Conditional:
List:

Variable:

EXAMPLE LIST

EXAMPLE VARIABLE
String Processing:

Number of Scripts (Remember to check each Sprite for Scripts):

Number of Sprites:
Changes the Background:

![Scratch Background Editor](image)

**Programming Practices**

Comments in Code:

![Scratch Code Editor](image)
**How to Check History for Copied Project**

Hold down Ctrl+Shift (Command+Shift for Mac), then open the File menu dropdown. Select “Write Project Summary” and save the .txt file.

Open the .txt file and look for “History”.

```
Project: 8 DayDream
Author: creameplace
Scratch: 1.2 (internal of 28-Nov-97)
Notes:
    A short animation.
    Click on the tree and mountains for some interesting effects.

History:
2007-9-27 19:49:42 save daydream       Tue
2007-9-27 22:08:15 save daydream       Tue
2007-9-27 22:11:31 save daydream       Tue
2007-9-28 02:05:52 save daydream       Wed
2007-9-28 02:46:55 save daydream       Wed
2007-9-28 03:14:43 save daydream       Wed
2007-9-28 11:52:52 save daydream       Wed
2007-9-28 12:03:23 save daydream       Wed
2007-9-28 12:03:58 save daydream       Wed
2007-9-28 12:35:21 save daydream       Wed
2007-9-28 12:37:02 save daydream       Wed
2007-9-28 12:44:37 save daydream       Wed
2007-9-28 12:54:07 save daydream       Wed
2007-11-29 13:52:11 save 7 DayDream
2007-11-29 13:52:42 save 7 DayDream
2007-11-29 13:52:54 save 7 DayDream
```
**SCORING EXAMPLES**

**High Scoring Animation Project**
Please view project: http://home.cc.gatech.edu/TeaParty/473
Design (Art/Color): 3pts
Use of Sound: 1pts
Sprites: 2pts
Engaging: 2pts
Originality: 10pts
Uses broadcast and receive: 2pts
Uses at least one loop: 1pts
Uses at least one conditional: 1pts
Uses at least one list: 0pts
Uses at least one variable: 0pts
Uses timer: 1pts
Does some string processing: 0pts
Number of scripts: 3pts
Number of sprites: 3pts
Changes the background: 1pts
Comments in code: 0pts
Scripts are small (5-10 blocks per script): 1pts
Good names for variables: 0pts
Good names for messages: 1pts
Good project instructions: 0pts
TOTAL: 32pts

**Low Scoring Animation Project**
Please view project: http://home.cc.gatech.edu/TeaParty/469
Design (Art/Color): 2pts
Use of Sound: 1pts
Sprites: 2pts
Engaging: 2pts
Originality: 10pts
Uses broadcast and receive: 0pts
Uses at least one loop: 1pts
Uses at least one conditional: 0pts
Uses at least one list: 0pts
Uses at least one variable: 0pts
Uses timer: 0pts
Does some string processing: 0pts
Number of scripts: 2pts
Number of sprites: 2pts
Changes the background: 1pts
Comments in code: 0pts
Scripts are small (5-10 blocks per script): 0pts
Good names for variables: 0pts
Good names for messages: 0pts
Good project instructions: 0pts
TOTAL: 23pts
**SCORING EXAMPLES (CONT.)**

**High Scoring Game Project**

Please view project: [http://home.cc.gatech.edu/TeaParty/567](http://home.cc.gatech.edu/TeaParty/567)

Design (Art/Color): 3pts
Use of Sound: 0pts
Sprites: 2pts
Engaging: 2pts
Originality: 5pts
Uses broadcast and receive: 2pts
Uses at least one loop: 1pts
Uses at least one conditional: 1pts
Uses at least one list: 0pts
Uses at least one variable: 1pts
Uses timer: 1pts
Does some string processing: 0pts
Number of scripts: 3pts
Number of sprites: 3pts
Changes the background: 1pts
Comments in code: 0pts
Scripts are small (5-10 blocks per script): 1pts
Good names for variables: 1pts
Good names for messages: 1pts
Good project instructions: 1pts
TOTAL: 29pts

**Low Scoring Game Project**

Please view project: [http://home.cc.gatech.edu/TeaParty/576](http://home.cc.gatech.edu/TeaParty/576)

Design (Art/Color): 1pts
Use of Sound: 1pts
Sprites: 2pts
Engaging: 1pts
Originality: 0pts
Uses broadcast and receive: 0pts
Uses at least one loop: 1pts
Uses at least one conditional: 1pts
Uses at least one list: 0pts
Uses at least one variable: 0pts
Uses timer: 0pts
Does some string processing: 0pts
Number of scripts: 3pts
Number of sprites: 3pts
Changes the background: 0pts
Comments in code: 0pts
Scripts are small (5-10 blocks per script): 0pts
Good names for variables: 0pts
Good names for messages: 0pts
Good project instructions: 0pts
TOTAL: 13pts